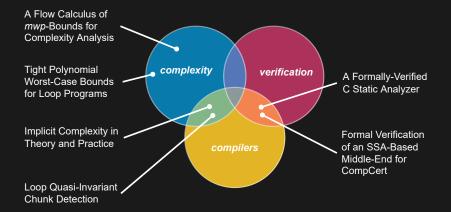
On Implicit Computational Complexity with Applications to Real-World Programs

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#### Topics: static analysis +



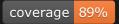
> is my program
behavior correct?

## git commit -m

## "Works on my machine"

#### > run tests

Name	Stmts	Miss	Cover
matrix.py analysis.py	155 222	0 12	91 % 86 %



## static analysis



#### Static analysis offers much stronger guarantees

- Evaluates program behavior for all inputs
- Analyzes programs statically, without execution
- Typically performed using an automated tool
- ► Study various properties: data flow, errors, resources, ....
- ► More use cases: optimize programs, improve compilers

#### ... but static analysis is difficult

- Limited information: only what is known statically or at compile time
- ► Analyser itself is software can we trust its result?
- Rice's theorem: all non-trivial semantic properties are undecidable

#### Why complexity analysis?

According to Jean-Yves Moyen<sup>1</sup>, there are many good reasons.

Different programs can compute the same function, and knowing their resource usage is useful:

- Predict the amount of resources needed to ensure it can run on a given computer
- Determine which parts of the program are (or are not) efficient

<sup>&</sup>lt;sup>1</sup>Moyen, Jean-Yves. 2017. "*Implicit Complexity in Theory and Practice*." Habilitation à Diriger des Recherches (HDR). University of Copenhagen.

"Certifying program resource usages is possibly as crucial as the specification of program correctness, since a guaranteed correct program whose memory usage exceeds available resources is, in fact, unreliable."<sup>2</sup>

<sup>&</sup>lt;sup>2</sup>Aubert, Clément, et al. 2022. "mwp-Analysis Improvement and Implementation: Realizing Implicit Computational Complexity."

#### Traditional Computational Complexity theory

Traditional approach uses computational models.

- Models lack expressivity not used to program anything
- Real programs are not suitable for analysis on these models

Implicit Computational Complexity (ICC) theory

Definition by Romain Péchoux:<sup>3</sup>

Let L be a programming language, C a complexity class, and  $[\![p]\!]$  the function computed by program p.

Find a restriction  $R \subseteq L$ , such that the following equality holds:

 $\{[\![p]\!]\mid p\in R\}=C$ 

The variables L, C and R are the parameters that vary greatly between different ICC systems.

<sup>&</sup>lt;sup>3</sup>Péchoux, Romain. 2020. "*Complexité implicite: bilan et perspectives.*" Habilitation à Diriger des Recherches (HDR). Université de Lorraine.

# "A Flow Calculus of *mwp*-Bounds for Complexity Analysis"

Neil D. Jones and Lars Kristiansen (2009)

### mwp-Analysis: Introduction

Is growth of variable values polynomially bounded?

- ► Will use the *mwp*-Calculus to determine this
- Program variables are collected in a matrix
- Flows in matrix characterize variable dependencies:

0	<ul> <li>no dependency</li> </ul>	
т	- maximal	weaker
W	- weak polynomial	
р	- polynomial	∙ ় stronger

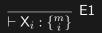


#### mwp-Analysis: Program Syntax

Variable $X_1 \mid X_2 \mid X_3 \mid \dots$ Expression $X \mid e + e \mid e * e$ Boolean Exp.e = e, e < e, etc.Commandsskip  $\mid X := e \mid C; C \mid loop X \{C\} \mid$ <br/>if b then C else C | while b do  $\{C\}$ 

Let's analyze this program: loop X3  $\{X2 = X1 + X2\}$ 

loop X3 { X2 = X1 + X2 }



loop X3 { X2 = X1 + X2 }

$$X1:\begin{bmatrix} m\\0\\0 \end{bmatrix} \qquad X2:\begin{bmatrix} 0\\m\\0 \end{bmatrix} \qquad \qquad \boxed{\vdash X_i: \{\frac{m}{i}\}} E1$$

loop X3 { X2 = X1 + X2

$$\mathbf{X1}:\begin{bmatrix} m\\0\\0 \end{bmatrix} \qquad \qquad \mathbf{X2}:\begin{bmatrix} 0\\m\\0 \end{bmatrix}$$

$$\frac{}{\vdash \mathsf{e}: \{\stackrel{w}{i} \mid i \in \operatorname{var}(\mathsf{e})\}} \mathsf{E2}$$

$$\frac{\vdash \mathsf{e1}: V_1 \quad \vdash \mathsf{e2}: V_2}{\vdash \mathsf{e1} + \mathsf{e2}: pV_1 \oplus V_2} \mathsf{E3}$$

$$\frac{\vdash \mathsf{e1}: V_1 \quad \vdash \mathsf{e2}: V_2}{\vdash \mathsf{e1} + \mathsf{e2}: V_1 \oplus pV_2} \mathsf{ E4}$$

loop X3 { X2 = X1 + X2 }

$$100p X3 \{ X2 = X1 + X2 \}$$

X1 + X2 : 
$$\begin{bmatrix} p \\ m \\ 0 \end{bmatrix}$$

$$\frac{\vdash \mathsf{e}:V}{\vdash \mathsf{X}\mathsf{j}=\mathsf{e}:1\xleftarrow{\mathsf{j}}V}\mathsf{A}$$

loop X3 { X2 = X1 + X2 }  
X1 + X2 : 
$$\begin{bmatrix} p \\ m \\ 0 \end{bmatrix}$$
  
X2 = X1 + X2 :  $\begin{bmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{bmatrix}$   
 $\vdash e : V$   
 $\vdash Xj = e : 1 \xleftarrow{j} V$ 

А

loop X3 { X2 = X1 + X2 }

$$X2 = X1 + X2 : \begin{bmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{bmatrix}$$

$$\forall i, [M_{ii}^* = m] \xrightarrow[]{} \vdash \mathsf{loop} \ \mathsf{X}_l\{\mathsf{C}\} : M^* \oplus \{_l^p \rightarrow j \mid \exists i[M_{ij}^* = p]\}} \mathsf{L}$$

loop X3 {X2 = X1 + X2}: 
$$\begin{bmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & p & m \end{bmatrix}$$

#### mwp-Analysis: Debrief

....it works!

- ► When ⊨ C : M holds, the bound property is guaranteed: invalid programs are not accepted.
- ▶ It is a theoretical approach: does it work on real programs?
- ▶ How big is the class of programs that can be analyzed?
- ► The bound is coarse
- The syntax is restrictive

#### About tight bounds

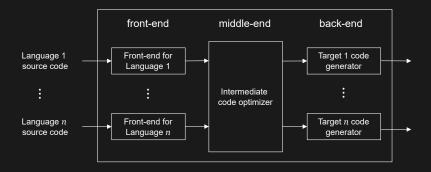
In "*Tight Polynomial Worst-Case Bounds for Loop Programs*", Amir Ben-Amram and Geoff Hamilton (2020) show that for a simple imperative core language

- It is possible to obtain asymptotically-tight Θ-bound, up to multiplicative constant factor
- ► The bound is multivariate and disjunctive e.g., (x<sub>1</sub><sup>2</sup>, x<sub>2</sub>, x<sub>2</sub> + x<sub>3</sub>) is tight bound of x<sub>1</sub>, x<sub>2</sub> and x<sub>3</sub>
- ► Complete solution: if polynomial bound exists it will be found

... but what to do about restrictive syntax?

#### Compilers

#### Classic architecture has 3 parts



#### Compilers

Compilers are the natural place to introduce ICC systems<sup>4</sup>.

- Most work is done in Intermediate Representation (IR)
- ► IR is generic, typed, assembly-like
- Analyses and optimizations already occur in these intermediate passes
- Any language supported by front-end can be analyzed

Maybe this will work for ICC analysis on real programs?

<sup>&</sup>lt;sup>4</sup>Moyen, Jean-Yves. 2017. "*Implicit Complexity in Theory and Practice.*" Habilitation à Diriger des Recherches (HDR). University of Copenhagen.

#### ICC meets compilers

In "Loop Quasi-Invariant Chunk Detection" by Jean-Yves Moyen, Thomas Rubiano, and Thomas Seiller (2017):

- Introduce an automatable loop optimization technique
- Analyzes loop quasi-invariants, that become fixed after finite iterations; the number of iterations is invariance degree
- Method can handle blocks of statements and arbitrary depth of invariance degree
- ▶ If a chunk is an inner loop, hoisting it reduces complexity

#### ICC meets compilers

In "Loop Quasi-Invariant Chunk Detection" by Jean-Yves Moyen, Thomas Rubiano, and Thomas Seiller (2017):

- Paper comes with two artifacts: standalone tool and LLVM compiler prototype pass
- Implementation assumes programs in static single assignment (SSA) form
- SSA-form is property of some IRs where variables are assigned once

This is the first known application of ICC techniques in a mainstream compiler.

... but recall this initial challenge

# Analyser itself is software

### can we trust its result?

### Formally verified software

- Correctly implemented program may not behave correctly as an executable
- Result of static analysis may not hold in the executable program
- ... unless compiler guarantees preservation of semantics
- We can use mechanical proofs to establish rigorous guarantees of correctness using proof assistants

How realistic is this approach?

We already have the CompCert compiler

The CompCert C verified compiler<sup>5</sup>

- ► A realistic, high-assurance compiler for almost all of C
- Comes with a mathematical, machine-checked proofs
- Generated executable code behaves exactly as prescribed by the semantics of the source program

Formally verified static analysis is doable

In "*A Formally-Verified C Static Analyzer*" by Jacques-Henri Jourdan et al. (2015):

- ► Verasco the first formally verified static analyzer
- Based on abstract interpretation and detects runtime errors
- Integrates with CompCert such that guarantees established by Verasco carry over to the compiled code

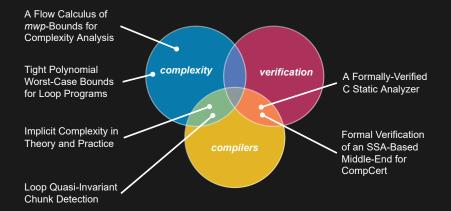
But what about SSA-form?

#### Formally verified SSA-form middle-end also exists

In "Formal Verification of an SSA-based Middle-end for CompCert" by Gilles Barthe, Delphine Demange, and David Pichardie (2014):

- SSA form is useful for many optimizations, but not used in CompCert
- ► The result is a formally verified middle-end implementation
- Middle-end translates in and out of SSA form and performs sample optimization

#### All the necessary pieces are now in place



#### Future directions

Extensions of Implicit Computational Complexity

- ► So far these techniques exist almost only on paper
- Powerfulness what can be said about the classes of programs they can analyse?
- Applied applications and study of extended properties
  - ▶ power usage, error growth, etc.
  - optimizations based on these analyses

Integrating ICC-based analyses in compilers

- Do these systems work on real languages, with memory accesses, classes, recursion, etc.?
- ► This is a realistic target for applying these methods

#### Future directions

Verified complexity analysis

• Gives strongest possible assurance of result correctness

- Implementations using other techniques and for other properties exist — but not verified complexity analysis
- ► The *mwp*-analysis is a potentially good candidate

